<Project Name>

Requirements Specification and Analysis

<Version>

<Date>

<Your Name>

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SE301 Software Engineering



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REQUIREMENTS ANALYSIS DOCUMENT[1]

# Introduction

## Purpose of the System

The purpose of the system is to buy bus tickets online in two ways: using the application to two types of customers, including registered users (customer) or guest users. If you are a registered user, you can list your past tickets, earn gift tickets, and manage your profile. If you are not a registered user(customer) you can also search trips, buy tickets quickly by entering your information.

Admin can control users, add and delete users, freeze accounts of users who want to freeze their accounts, manage booking, and update user information.

We also have an administrator in the system. The manager deals with booking management and edit bus schedule directly.

## Scope of the System

## Objectives and Success Criteria of the Project

## Definitions, Acronyms, and Abbreviations

This subsection should provide the definitions of all terms, acronyms, and abbreviations required to properly interpret the RAD.

## Overview

This subsection should:

* Describe what the rest of the RAD contains
* Explain how the RAD is organized.

# Current System

If the new system will replace an existing system, this section describes the functionality and the problems of the current system. Otherwise, this section describes how the tasks supported by the new system are accomplished now.

# Proposed System

Documents the requirements elicitation and the analysis model of the new system

## Overview

Presents a functional overview of the system.

## Functional Requirements

Describes the high-level functionality of the system.

## Nonfunctional Requirements

Describes user-level requirements that are not directly related to functionality. This includes usability, reliability, performance, supportability, implementation, interface, operational, packaging, and legal requirements.

### Usability

### Reliability

### Performance

### Supportability

### Implementation

### Interface

### Packaging

### Legal

## System Models

Describes the scenarios, use cases, object model, and dynamic models for the system. This section contains the complete functional specification, including mock-ups illustrating the user interface of the system and navigational paths representing the sequence of screens.

### Scenarios

A scenario is an instance of a use case.

### Use case model

A use case is a generalization of a number of scenarios. Therefore, the number of scenarios must be equal to or greater than the number of use cases.

### Object model

The analysis object model, depicted with UML class diagrams, includes classes, attributes, and operations. The analysis object model is a visual dictionary of the main concepts visible to the user.

### Dynamic model

The dynamic model is depicted with sequence diagrams and with state machines. Sequence diagrams represent the interactions among a set of objects during a single use case. State machines represent the behavior of a single object (or a group of very tightly coupled objects). The dynamic model serves to assign responsibilities to individual classes and, in the process, to identify new classes, associations, and attributes to be added to the analysis object model.

When working with either the analysis object model or the dynamic model, it is essential to remember that these models **represent user-level concepts, not actual software classes or components.**

### User interface—navigational paths and screen mock-ups

## Project Schedule

Prepare Gannt Chart, and add it to this section.

# Glossary

To establish a clear terminology, developers **identify the participating objects** for each use case. Developers should **identify, name, and describe them** unambiguously and collate them into a glossary.

# References

This subsection should:

* Provide a complete list of all documents referenced elsewhere in the RAD, or in a separate, specified document.
* Identify each document by title, report number - if applicable - date, and publishing organization.
* Specify the sources from which the references can be obtained.

The following is an example of listing a book in this section. Check the text to see how it is cross referenced (The whole document is based on [1]).

1. Bruegge B. & Dutoit A.H.. (2010). *Object-Oriented Software Engineering Using UML, Patterns, and Java*, Prentice Hall, 3rd ed.